



SEGA RALLY

CHAMPIONSHIP

TM

Designed for



Microsoft
Windows 95



TM



85048

Epilepsy Warning

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on monitors or television screens or while playing games on a computer may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a CD-ROM game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

ESRB Rating

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

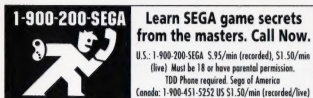
Visit Sega's Internet Sites At:

Web site: <http://www.sega.com>

Email: webmaster@sega.com

CompuServe: GO SEGA

Hints & Tips



Handling Your Compact Disc

- The PC compact disc is intended for use exclusively on IBM compatible systems with the minimum configurations as specified on the system requirements of the game purchased. Avoid bending the disc. Do not touch, smudge or scratch its surface.
- Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- Always store the disc in its protective case.

Technical & Customer Service

Need help with set-up or installation? Call (510) 371-3131, 9:00AM - 9:00PM (Pacific Standard Time) Monday through Friday, and 9:00AM - 5:00PM weekends and holidays.

To purchase products directly from Sega, call 1-888-SEGA SALES, or visit SEGA DIRECT at www.sega.com.

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SYSTEM REQUIREMENTS

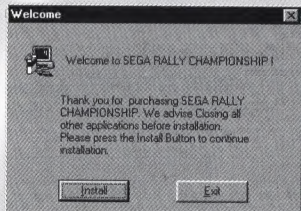
Operating System:	Windows® 95	CD-ROM Speed:	2X (4X recommended)
Minimum CPU Type & Speed:	Pentium® processor, 75 Mhz	Sound Card:	Sound Blaster™ 16 or compatible
Memory:	16 MB	Other:	Keyboard, Windows95 compatible joystick or game pad
Graphics:	SVGA, 16 bit colors (8 bit required)		

GETTING STARTED

SEGA RALLY CHAMPIONSHIP runs under Windows 95 only.

To play SEGA RALLY CHAMPIONSHIP under Windows 95, follow these steps:

1. Place the SEGA RALLY CHAMPIONSHIP CD in the CD-ROM drive, label side up. Close the tray.
2. After a few moments, a dialog box will appear, giving you a choice of options.



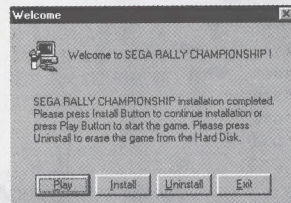
The first time you insert the SEGA RALLY CHAMPIONSHIP CD-ROM, the dialog box will give you the option of installing the game or exiting the program. Select **INSTALL** to begin the installation process. Here you can elect to perform a "Full" install (most of the program is stored to your hard drive for better performance) or perform a "Minimum" install (part of the program runs from your hard drive and the rest runs on the CD). If you do not wish to install SEGA RALLY CHAMPIONSHIP at this time, select **CANCEL**.

Under Windows 95, the SEGA RALLY CHAMPIONSHIP installation procedure analyzes your specific system configuration and loads the appropriate drivers for your sound card and video display card. In addition, SEGA RALLY CHAMPIONSHIP will create a new program group called SEGA RALLY CHAMPIONSHIP and place the SEGA RALLY CHAMPIONSHIP program icon in that group.

WELCOME SCREEN

Here you can elect to Play, (Re) Install, Uninstall and/or Exit the SEGA RALLY CHAMPIONSHIP program.

Once SEGA RALLY CHAMPIONSHIP is installed, whenever you insert the CD-ROM in the drive, you will be given the option to Play, (Re) Install, Uninstall or Cancel. Click **Install** to Reinstall SEGA RALLY CHAMPIONSHIP. Click **UNINSTALL** if you wish to remove SEGA RALLY CHAMPIONSHIP from your system, or **CANCEL** to take no action. See "Using Menus," below for more information on starting or resuming games.



USING MENUS

When you play SEGA RALLY CHAMPIONSHIP in a small window, you will be able to access the menu items at any time. To access a menu, move the arrow pointer to the menu title on the menu bar and press the Left mouse button. To select an item from the menu, move the pointer down to highlight the item and click the Left mouse button. In full screen mode pause the game to access menus.

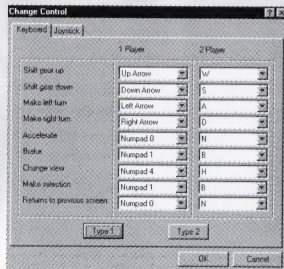
TAKE CONTROL

There are two control types to choose from: TYPE 1 (default) and TYPE 2, as well as Game Pad controls.

KEYBOARD CONTROLS - PLAYER 1

SHIFT + GEAR UP
SHIFT + GEAR DOWN
LEFT TURN
RIGHT TURN
ACCELERATE
BRAKE
CHANGE VIEW
MAKE SELECTION
RETURN TO
PREVIOUS SCREEN

UP Arrow
DOWN Arrow
LEFT Arrow
RIGHT Arrow
0 (number pad)
1 (number pad)
4 (number pad)
1 (number pad)
0 (number pad)



KEYBOARD CONTROLS - PLAYER 2

SHIFT + GEAR UP
SHIFT + GEAR DOWN
LEFT TURN
RIGHT TURN
ACCELERATE
BRAKE
CHANGE VIEW
MAKE SELECTION
RETURN TO PREVIOUS SCREEN

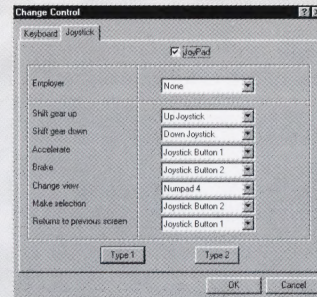
W
S
A
D
N
B
H
B
N

GAME PAD CONTROLS

SHIFT + GEAR UP
SHIFT + GEAR DOWN
LEFT TURN
RIGHT TURN
ACCELERATE
BRAKE
CHANGE VIEW
MAKE SELECTION
RETURN TO PREVIOUS
SCREEN

UP
DOWN
LEFT
RIGHT
BUTTON 1
BUTTON 2
NUMPAD 4
BUTTON 2

BUTTON 1



MAIN GAME MENU

Here you can select from the following options:

Game

Restart (Alt + F2): Restart the race at any time.

Pause (F3): Pause the game at any time.

Exit Game (Alt + F4): Exit the game at any time.

Setting

Full Screen (F4): Go from window to full screen viewing. Press again to return to window view. (Windowed mode only in 16 bit color.)

Change Control (F5): Select your input device.

Adjusting Resolution And Color-Depth

You can adjust the resolution and color-depth of Rally in the Change Screen menu under Settings. There are four selections to choose from. Note: These menu selections only engage during Full Screen mode.

640X480 16 bit (8 bit when Full Screen is selected)

This option allows for high-resolution with 8 bit low color depth in Full Screen mode only.

320X240 16 bit (8 bit when Full Screen is selected) This option allows for low-resolution with 8 bit low color depth in Full Screen mode only.

(This selection offers the fastest performance of all possible choices, given its lower graphical demands.)

640X480 16 bit

This option allows for high-resolution with 16 bit high-color depth in Full Screen mode only.

320X240 16 bit

This option allows for low-resolution with 16 bit high-color depth in Full Screen mode only.

3-2-1 GO!

Reaching The Checkpoint



The goal of the game is simple: reach the next check point of the course in the allotted time or the race is over. Any remaining time is added to the next section of the lap after you pass through the check point.

Hit the wall and you'll slow down. Take a hairpin turn too fast and you wind up on the embankment. Either way, you lose valuable time. As if that weren't enough, computer-controlled cars are ready to push you out of the way to reach the next check point. Better get ready to do some fancy driving.

Listening To Your Co-Driver

You have a co-driver aboard who alerts you of the road conditions. As he announces what kind of turn or hazard you are approaching, a sign appears on the game screen: easy (blue sign), medium (yellow), caution (red).

Button Functions

Follow the button functions to race your car.

These are the default settings.

Racing View



While racing, you can change the view of the game screen. Toggle between the cockpit view and back view by pressing the appropriate button (4 key). Experiment with both views and find out which one works best for you.

Pausing The Game

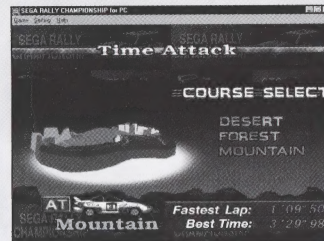
If you press the ENTER Key during play the game pauses. You have three choices. Select:

- NO to resume the game
- YES to quit the game
- RESTART to go back to the beginning of the race.

Highlight one of the choices and press the ENTER Key to select. There are two ways to pause the game:

- ENTER Key
- F3 Key

COURSES



Desert

This course is famous for its long, easy curves, making it an ideal place for you to become familiar with the controls. There are several jumps where you'll need to stay in the center of the road, or you'll crash into the sides and lose time.

Forest

The first part of this course is mild, punctuated by several easy turns. The going gets rough soon, however. If you haven't learned how to brake or decelerate when going around curves when you run this course for the first time, you'll learn soon enough.

Mountain

Two words describe the turns here: numerous and tricky. Part of this course is in the village, which means you have several quick turns to pass through. Add a couple of dangerous left curves and a wicked hairpin and you've got one mean course!

GAME MODES

To select a mode, highlight it and press the ENTER key.

Arcade

Just like the arcade game! Battle it out against 14 computer-controlled drivers in the Championship race, or select the Practice mode to perfect your racing skills. Finish one course, then take your blazing treads on to the next race.

Time Attack

Is a particular part of the course giving you trouble? Select Time Attack. You'll have the chance to race again and again until you get that nasty curve just right. Select any of the Arcade mode tracks to race on.

2 Player Battle

Your friend's been bragging all day that he's the better driver. You've had enough - it's time to leave your friend in the dust.

Car Settings

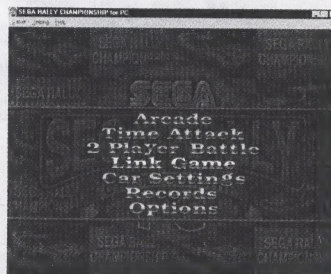
Customize your car and take it out on the road! Up to four cars can be created and saved saved at a time.

Records

Review the top course speeds in Records.

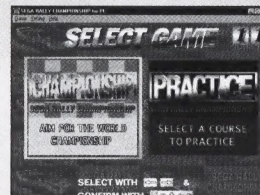
Options

Change features of the game.



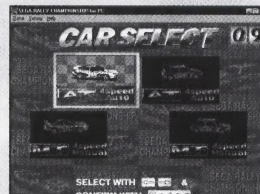
ARCADE

Choose A Race Mode



Select either CHAMPIONSHIP or PRACTICE for your cross-country trek. Press the Arrow Keys LEFT or RIGHT to highlight, then press the ENTER Key to select.

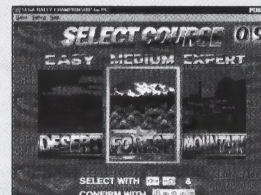
Choose A Car



On the Car Select Screen, pick one of four cars: Each car handles differently. Celica AT (automatic transmission), Celica MT (manual transmission), Delta AT or Delta MT.

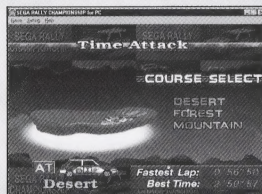
Highlight your choice and press the ENTER Key. When you select a car with the manual transmission, during the race you need to shift the gears of the car. When using a car with auto transmission, the gear automatically switches when a certain speed is reached.

Choose A Course



If you have selected the Arcade (Practice) mode, you select the course after selecting the car type. Highlight the Desert, Forest or Mountain course and press the ENTER Key.

TIME ATTACK



From this screen, select your car. Press the Arrow Keys UP or DOWN to highlight and press the ENTER Key.

Choose The Transmission Type

When you select CELICA or DELTA, you must select the transmission type. Or, you can select a car you have customized. When you select Tuned Car, the list of available "tuned" cars (customized cars) appears.

Choose The Course

After you have selected the type of car, select the course. Choose one of the three Arcade mode courses: Desert, Forest, or Mountain.

Choose Your Laps

How many laps will you run? Select 3 LAPS, or FREE RUN to keep going until you want to stop. Choose as you would when selecting a course.

2 PLAYER BATTLE



Select a car and race against a friend. Highlight the car you want to drive and press the ENTER Key. If you have selected CELICA or DELTA, select the transmission type.

Choose Your Car

If you select Tuned Car, the list of customized cars appears. Your partner must also make selections before going to the next screen.

Choose The Course And Race Type

Next choose the course and race type. Select both as you would when picking a car. Player 1 makes the selections. Then choose one of the following for the race type: 3 LAPS, 5 LAPS, or TIME LAG.

Delaying Start Time

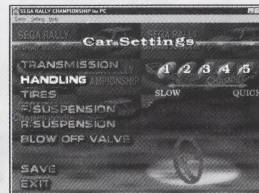
When you choose a 3 LAPS or 5 LAPS race, you have the option of giving an advantage to one of the cars by delaying the start time of the other. Highlight either PLAYER 1 or PLAYER 2

and hold the Arrow Keys UP or DOWN to set the delay time. That player's start will be delayed by the number of seconds chosen.

You can also access the Slower Car Boost option. Select ON to give a boost to the engine (and thus the speed) of the slower car in the race.

In the Time Lag race, the first car to reach the check point sets the countdown clock in motion. The second car had better hurry, or the first car wins! Press the ENTER key to make your selections.

CAR SETTINGS



Choose your car, either CELICA or DELTA.

To adjust the setting, highlight a feature by pressing the Arrow Keys UP or DOWN, then press the Arrow Keys LEFT or RIGHT.

Transmission

Automatic transmissions (AT) or manual transmission (MT).

Handling

The higher the setting, the quicker the car responds to the game control.

Tires

The higher the setting, the quicker the car responds to the game controls.

F. Suspension and R. Suspension

The higher the setting, the tighter the suspension spring. A higher setting is more suitable for hilly terrain, as a tight spring helps lengthen jump distances. On the other hand, a lower setting is useful for keeping the car close to the track, especially when going around curves.

Blow Off Valve

Change the sound the engine makes when you accelerate the car. Five choices are available.

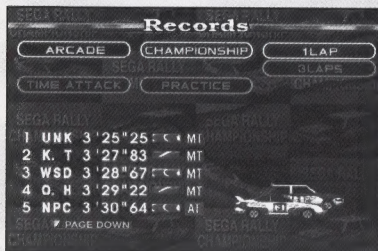
Save

Highlight SAVE and press the Confirm Button to save the customized settings of the car. Do this each time you modify the settings. Save up to four customized cars at a time. Now you can select one to race in the Time Attack or the 2 Player Battle mode.

Exit

Press the ENTER Key. The mode select screen appears.

RECORDS



In this mode are listed the top times for the Arcade and Time Attack modes. When you have selected the desired mode, press the Arrow Keys RIGHT to access the mode's sub-categories. Each time you press the Arrow Key RIGHT another sub-category is accessed. Press the Arrow Key UP or DOWN to toggle between the choices in a sub-category.

The top times for the selected race type appear at the bottom left of the screen.

Link

Here you can choose to play in four types of Network or Modem play:

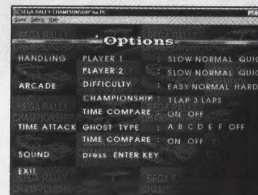
IPX: Link up with a friend over a local network.

TCP/IP: Race anyone over the Internet. Enter the IP address of the session host you wish to challenge, or see a listing of anyone looking for a race.

Modem: Race over the phone line.

Serial: With a cable, link up with another computer and hit the circuits.

OPTIONS



The following items appear on the Options screen.

Handling

Select how fast your car responds to the controls. Choose from SLOW, NORMAL, and QUICK.

ARCADE

Difficulty

The more difficult the level, the higher the skill of the computer-controlled cars (This also affects time) Select from EASY, NORMAL, and HARD.

Championship

The number of laps per course for the Championship race. Select either 1 LAP or 3 LAPS.

Time Compare

When this option is enabled, each time you pass through the check point the difference between your current time and the lap's Best Time (at this point in the lap) is displayed. Choose either ON or OFF.

TIME ATTACK

Ghost Mode

An image of your car appears when you enable this mode. The image drives in the best position throughout the track. Select either ON or OFF.

Time Compare

The difference between your current time and the all-time Fastest Lap (at this point in the lap) is displayed.

SOUND

BGM Select

Select the track to be used for the background music.

BGM Test

Play any of the background music tracks.

S.E. Test

Play any of the game's sound effects. Select a sound effect as you would for background music test.

Voice Test

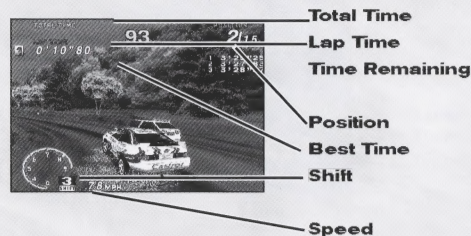
Play any of the game's voice sound effects. Select a voice sample as you would for background music Test.

Exit

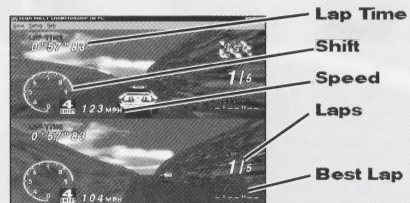
Highlight EXIT to return to the Options menu.

GAME SCREENS

Arcade



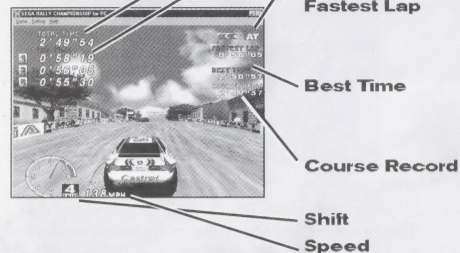
2 Player Battle



Time elapsed in the race so far
Time per lap breakdown
Allotted time to reach the next check point
Current position in the race
Top three times for the course
Current shift and engine's RPMs
Current speed of the car

Time elapsed for the current lap
Current shift and engine's RPMs
Current speed of the car
Number of the lap you are currently on
Your fastest lap in the race so far

Time Attack (3 Laps)



Time Attack (Free Run)



Time elapsed in the race so far
Time per lap breakdown
Displays model and transmission type of your car
Fastest lap on the course to date for the car and transmission you are currently using
Fastest time so far for three laps on the course (same type of car and transmission you are currently using)
Record time for three laps on this course, regardless of car and transmission type
Current shift and engines RPMs
Current speed of the car

Time elapsed for the lap so far
Time per area of lap breakdown
Displays model land transmission types for the car
Fastest lap on the course to date for the car and transmission you are currently using
Current shift and engine's RPMs
Current speed of the car

AFTER THE FINISH

Name Entry

To enter your name, press the Arrow Keys LEFT or RIGHT to highlight a letter, and press the ENTER Key. When you've finished, highlight END and press the ENTER Key.

- You've set a record if:
- Your total time for the three courses in Arcade (Championship) mode is one of the top 16.
 - Your total time for the three laps in Arcade (Practice) mode is one of the top 8.
 - Your total time for the three laps in Time Attack (3 Laps) mode is in the top 5, or you set the fastest lap for the course.
 - Your lap in Time Attack (Free Run) mode is the fastest.

Ranking Screen



After you have entered your initials for an Arcade mode race, this screen appears. Displayed are the top times for the type of race you just ran. Press the Arrow Keys UP or DOWN to scroll through the list. Press the ENTER Key to confirm.

Results Screen

The results screen appears after you have entered your initials on the Time Attack (3 Laps) mode. It also appears if you exit a race in this mode when the game is paused. Check out your stats for the race.

The replay option appears at the bottom of the screen. You can select to watch your race, or return to the mode select screen. Press the Arrow Keys LEFT or RIGHT to highlight "YES" or "NO", then press the ENTER Key to choose.

FROM THE CREW CHIEF

When First Learning To Play...

- Use the Time Attack (Free Run) mode for practice. You will have no competitors to worry about, and ample time to perfect your driving skills.
- Modify and use tuned cars after you have tried the standard Celica and Delta cars. This way you'll have a better idea of your strengths and weaknesses as a driver, and be able to make the appropriate changes when you modify a tuned car.

During Play...

- When going around medium and difficult curves, you will need to decelerate or your car will crash into the wall. There are several ways to do this:

Release the button you use to accelerate (hold down again when you come out of the curve)

Tap the button used for braking

Down shift before entering the curve (manual transmissions only)

- Watch computer-controlled cars, especially as they go around curves. They usually run of the best parts of the course. You can also enable the Ghost Mode option for the Time Attack mode to discover how best to run the course.
- Collisions are your greatest enemy, not the computer-controlled cars. If you continually collide with a certain part of the course, you are guaranteed to lose time. Access the Time Attack mode and perfect your run!

TROUBLE SHOOTING

Q: Why is my screen blank?

A: You probably have a Trident brand video card if you are experiencing this problem. The root of this problem stems from a Direct X/Trident drivers conflict. The only way to fix this is to install the most current 16 bit Trident video-drivers. You can obtain these drivers by either downloading them from the Trident site, or you can contact Trident to have them send you the drivers.

Q: Why am I experiencing audio problems?

A: It could be a number of things but it probably has to do with your audio drivers. Try playing a sound effect using the Windows 95 media player and see if your drivers are set up properly. If you do not hear any sound when you try to play the Microsoft sound:

1) Make sure the volume is turned on and your speakers have power, 2) if they are, download the latest Direct X compatible sound drivers from your sound card manufacturer's web page.

Q: I am not getting any music!

What should I do?

A: The music in SEGA Rally is CD Audio - make sure that the CD audio settings are properly set up by playing a music track on the SEGA Rally disc using the Windows 95 CD Player. If this does not work, make sure that your CD-ROM drive is connected to your sound card and you have the proper sound drivers installed.

Q: How do I exit the game?

A: Two ways: ALT+F4 or choose Exit from the Game Menu.

Q: How do I get to the menus while in Full Screen mode?

A: Click the LEFT mouse button or pause the game by pressing F3.

Q: How do I erase Rally from my hard drive?

A: Two ways: 1) Go to your Control Panels folder, select Add/Remove Programs, scroll down to Rally and click the ERASE Button; 2) Put the Rally CD into your CD-ROM drive and when the install screen appears, click the Uninstall box.

Q: I keep getting a message saying "Line 253 = COMMON..." and the game will not install - what do I do?

A: Download the Windows95 CD-ROM drivers for your CD-ROM drive either from your CD-ROM manufacturers or from <http://www.windows95.com>

Q: What is the difference between the four modes?

A: Top two are 8 bit color (256 colors) in Full Screen mode, while the bottom two are 16 bit color in Full Screen mode.

If you are still experiencing problems please contact Sega's Customer Service department at 510-371-3131. Please be near your computer if possible, have pen and paper handy and be ready to clearly communicate your technical problem.

CREDITS

SEGA Entertainment Credits

Executive Producer
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Jill Braff

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Lance Nelson

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Special Thanks
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Seiro Okamoto
Tatuya Kozaki

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Yoshiaki Kashima

Help file
Hisayoshi Yoshida

Special Thanks
All Sega Rally Staff
TOYOTA Motor Corporation
FIAT Auto S.P.A.-LANCIA

Produced By
Toshinori Asai
Shinji Fujiwara

Directed by
Hisayoshi Yoshida

[illegible]

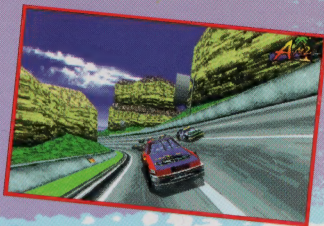
Sega Entertainment, Inc. warrants to the original consumer purchaser that the PC compact disc shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, Sega will repair or replace the defective compact disc, at its option, free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering, or any other causes not related to defective materials or workmanship. To receive warranty service, call the Sega Consumer Service Department at 1-800-USA-SEGA.

DO NOT RETURN YOUR PC COMPACT DISC TO YOUR RETAIL SELLER. Return the compact disc to Sega Consumer Service. Please call first for further information. If the Sega technician is unable to solve the problem by phone, he or she will provide you with instructions on returning your defective compact disc to us. The cost of returning the compact disc to Sega's Service Center shall be paid by the purchaser.

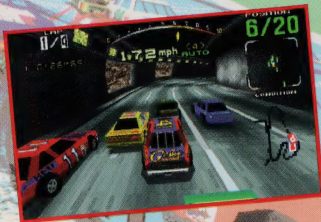
If your Sega Entertainment compact disc requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he or she will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega Entertainment, Inc., for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your compact disc cannot be repaired, it will be returned to you and your payment will be refunded.

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